HARRIVIN **NACHIAPPAN**



Product Designer

Contact



www.harrivinn.com



harrivinn@gmail.com

Bengaluru, Karnataka



+91-9113924912 +91-9884008369

Profile

A passionate Product Designer with knowledge of user-centered design.

Believe understanding how design affects business is important and try to build its value within the organization.

Contribute by analyzing user behaviors and goals, translating strategic vision into requirements, implementing prototypes, deploying the product across all platforms and measuring its success.

Enjoy working on projects which are challenging and push innovation to the limit.

Education

- M.S. in Digital Arts and Sciences University of Florida 2015-2017
- **B.E.** in Computer Science and Engineering Rajalakshmi Institute of Technology 2008-2012

Research: Eye Gaze Data, Heatmaps, A/B Testing, MVT, Session Recordings, Interviews, Focus Groups, Usability Testing, Surveys.

Prototyping & Wireframing: InVision, Balsamiq, Photoshop, Illustrator, InDesign, Sketch, Figma, After Effects, Premiere Pro.

Analytics: Google Analytics, Hotjar.

Web Technologies: HTML5, CSS3, JavaScript.

Programming Languages: C#, MATLAB.

Game Engine: Unity 3D, Unreal Engine.

VR SDK: Cardboard, Oculus, HTC Vive.

AR SDK: Vuforia

Experience

UX Designer Quor. Remote 2020

Led the design team for an article based search engine.

Researched and created designs for user onboarding.

Researcher IIIT, Banaglore 2020

Led the team in building an app that helps mitigate stage fear in users

Conducted research, Designed prototypes and Developed a VR Application.

Quality Assurance Analyst Tata Consultancy Services, Irving 2018-2019

Led the user testing team for Citi's new fraud detection system.

Research Volunteer University of Florida, Gainesville 2018

Research, Development and Testing of a VR educational game that promotes empathy in kids.

Digital Assosciate Amazon Development Center India, Chennai 2013-2015

Performed user research for the Audible Australia and France marketplace launches.

Led the team in A/B Testing of new features that were rolled into the Audible US Website and checked them with the business metrics

Audible Comics - Comics with audio

Winning Idea in Kindle Comics Hackathon 2014.